Designing Libraries for Learning

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Library Design Through the Ages

Reader Centric    Book Centric    Learner Centric
A Library Is:

First and foremost a learning environment; a laboratory:
- Interdisciplinary
- Facilitates social construction of knowledge
- Supports evolving pedagogy and scholarship, partnering with faculty
- Fosters curiosity, scholarly risk taking
- Where students are responsible for their own learning

- A third space – a student place
- Sacred and inspirational
- Contemplative
- Communal; builds a sense of belonging to a community
- Inclusive and comfortable
A Basic Model

Intentional Learning Experience

Student (identity experiences, preferences)

Activities (discovery exploration, creation)

Library spaces (alone, together, quiet, conversational)

Services
Library as Scholarly Commons
Learning happens through conversations with texts, ideas, people
Study Spaces:
Special Collections: Research and Teaching
Digital Scholarship Spaces
Maker and Design Spaces
Exhibition, Gallery Space, Programming
Ingredients for Successful Learning Spaces
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Affordances:
Technological Infrastructure
Affordances: Services and Support
Affordances:
Tech and Media Support
Where am I most productive?
Where I am most productive
Where I want to stay and return to
Where I want to stay and return to